Adafruitrfm9x Library Documentation

Release 1.0

Tony DiCola

Dec 30, 2018

Contents

CircuitPython module for the RFM95/6/7/8 LoRa 433/915mhz radio modules.

CHAPTER 1

Dependencies

This driver depends on:

- Adafruit CircuitPython
- Bus Device

Please ensure all dependencies are available on the CircuitPython filesystem. This is easily achieved by downloading the Adafruit library and driver bundle.

CHAPTER 2

Usage Example

See examples/rfm9x_simpletest.py for a demo of the usage. Note: the default baudrate for the SPI is 50000000 (5MHz). The maximum setting is 10Mhz but transmission errors have been observed expecially when using breakout boards. For breakout boards or other configurations where the boards are separated, it may be necessary to reduce the baudrate for reliable data transmission. The baud rate may be specified as an keyword parameter when initializing the board. To set it to 1000000 use :

```
# Initialze RFM radio
rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, RADIO_FREQ_MHZ,baudrate=1000000)
```

CHAPTER 3

Contributing

Contributions are welcome! Please read our Code of Conduct before contributing to help this project stay welcoming.

CHAPTER 4

Building locally

4.1 Zip release files

To build this library locally you'll need to install the circuitpython-build-tools package.

```
python3 -m venv .env
source .env/bin/activate
pip install circuitpython-build-tools
```

Once installed, make sure you are in the virtual environment:

```
source .env/bin/activate
```

Then run the build:

```
circuitpython-build-bundles --filename_prefix adafruit-circuitpython-rfm9x --library_
↪location .
```

4.2 Sphinx documentation

Sphinx is used to build the documentation based on rST files and comments in the code. First, install dependencies (feel free to reuse the virtual environment from above):

```
python3 -m venv .env
source .env/bin/activate
pip install Sphinx sphinx-rtd-theme
```

Now, once you have the virtual environment activated:

```
cd docs
sphinx-build -E -W -b html . _build/html
```

This will output the documentation to `docs/_build/html`. Open the index.html in your browser to view them. It will also (due to -W) error out on any warning like Travis will. This is a good way to locally verify it will pass.

CHAPTER 5

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5.1 Simple test

Ensure your device works with this simple test.

Listing 1: examples/rfm9x_simpletest.py

```
# Simple demo of sending and recieving data with the RFM95 LoRa radio.
# Author: Tony DiCola
import board
import busio
import digitalio

import adafruit_rfm9x


# Define radio parameters.
RADIO_FREQ_MHZ = 915.0  # Frequency of the radio in Mhz. Must match your
                        # module! Can be a value like 915.0, 433.0, etc.

# Define pins connected to the chip, use these if wiring up the breakout according to the guide:
CS = digitalio.DigitalInOut(board.D5)
RESET = digitalio.DigitalInOut(board.D6)
# Or uncomment and instead use these if using a Feather M0 RFM9x board and the appropriate
# CircuitPython build:
# CS = digitalio.DigitalInOut(board.RFM9X_CS)
# RESET = digitalio.DigitalInOut(board.RFM9X_RST)

# Initialize SPI bus.
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)

# Initialze RFM radio
```

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```
rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, RADIO_FREQ_MHZ)

# Note that the radio is configured in LoRa mode so you can't control sync
# word, encryption, frequency deviation, or other settings!

# You can however adjust the transmit power (in dB).  The default is 13 dB but
# high power radios like the RFM95 can go up to 23 dB:
rfm9x.tx_power = 23

# Send a packet.  Note you can only send a packet up to 252 bytes in length.
# This is a limitation of the radio packet size, so if you need to send larger
# amounts of data you will need to break it into smaller send calls.  Each send
# call will wait for the previous one to finish before continuing.
rfm9x.send(bytes("Hello world!\r\n","utf-8"))
print('Sent Hello World message!')

# Wait to receive packets.  Note that this library can't receive data at a fast
# rate, in fact it can only receive and process one 252 byte packet at a time.
# This means you should only use this for low bandwidth scenarios, like sending
# and receiving a single message at a time.
print('Waiting for packets...')
while True:
    packet = rfm9x.receive()
    # Optionally change the receive timeout from its default of 0.5 seconds:
    #packet = rfm9x.receive(timeout=5.0)
    # If no packet was received during the timeout then None is returned.
    if packet is None:
        print('Received nothing! Listening again...')
    else:
        # Received a packet!
        # Print out the raw bytes of the packet:
        print('Received (raw bytes): {0}'.format(packet))
        # And decode to ASCII text and print it too.  Note that you always
        # receive raw bytes and need to convert to a text format like ASCII
        # if you intend to do string processing on your data.  Make sure the
        # sending side is sending ASCII data before you try to decode!
        packet_text = str(packet, 'ascii')
        print('Received (ASCII): {0}'.format(packet_text))
        # Also read the RSSI (signal strength) of the last received message and
        # print it.
        rssi = rfm9x.rssi
        print('Received signal strength: {0} dB'.format(rssi))
```

5.2 adafruit_rfm9x

CircuitPython module for the RFM95/6/7/8 LoRa 433/915mhz radio modules. This is adapted from the Radiohead library RF95 code from: http: www.airspayce.com/mikem/arduino/RadioHead/

- Author(s): Tony DiCola, Jerry Needell

class adafruit_rfm9x.**RFM9x**(*spi*, *cs*, *reset*, *frequency*, ***, *preamble_length=8*, *high_power=True*, *baudrate=5000000*)

Interface to a RFM95/6/7/8 LoRa radio module. Allows sending and receivng bytes of data in long range LoRa mode at a support board frequency (433/915mhz).

You must specify the following parameters: - spi: The SPI bus connected to the radio. - cs: The CS pin

DigitalInOut connected to the radio. - reset: The reset/RST pin DigialInOut connected to the radio. - frequency: The frequency (in mhz) of the radio module (433/915mhz typically).

You can optionally specify: - preamble_length: The length in bytes of the packet preamble (default 8). - high_power: Boolean to indicate a high power board (RFM95, etc.). Default is True for high power. - baudrate: Baud rate of the SPI connection, default is 10mhz but you might choose to lower to 1mhz if using long wires or a breadboard.

Remember this library makes a best effort at receiving packets with pure Python code. Trying to receive packets too quickly will result in lost data so limit yourself to simple scenarios of sending and receiving single packets at a time.

Also note this library tries to be compatible with raw RadioHead Arduino library communication. This means the library sets up the radio modulation to match RadioHead's defaults. Features like addressing and guaranteed delivery need to be implemented at an application level.

frequency_mhz
The frequency of the radio in Megahertz. Only the allowed values for your radio must be specified (i.e. 433 vs. 915 mhz)!

idle()
Enter idle standby mode.

listen()
Listen for packets to be received by the chip. Use *receive()* to listen, wait and retrieve packets as they're available.

preamble_length
The length of the preamble for sent and received packets, an unsigned 16-bit value. Received packets must match this length or they are ignored! Set to 8 to match the RadioHead RFM95 library.

receive(*timeout=0.5*, *keep_listening=True*, *with_header=False*, *rx_filter=255*)
Wait to receive a packet from the receiver. Will wait for up to timeout_s amount of seconds for a packet to be received and decoded. If a packet is found the payload bytes are returned, otherwise None is returned (which indicates the timeout elapsed with no reception). If keep_listening is True (the default) the chip will immediately enter listening mode after reception of a packet, otherwise it will fall back to idle mode and ignore any future reception. A 4-byte header must be prepended to the data for compatibilty with the RadioHead library. The header consists of a 4 bytes (To,From,ID,Flags). The default setting will accept any incomming packet and strip the header before returning the packet to the caller. If with_header is True then the 4 byte header will be returned with the packet. The payload then begins at packet[4]. rx_fliter may be set to reject any "non-broadcast" packets that do not contain the specfied "To" value in the header. if rx_filter is set to 0xff (_RH_BROADCAST_ADDRESS) or if the "To" field (packet[[0]) is equal to 0xff then the packet will be accepted and returned to the caller. If rx_filter is not 0xff and packet[0] does not match rx_filter then the packet is ignored and None is returned.

reset()
Perform a reset of the chip.

rssi
The received strength indicator (in dBm) of the last received message.

send(*data*, *timeout=2.0*, *tx_header=(255*, *255*, *0*, *0)*)
Send a string of data using the transmitter. You can only send 252 bytes at a time (limited by chip's FIFO size and appended headers). This appends a 4 byte header to be compatible with the RadioHead library. The tx_header defaults to using the Broadcast addresses. It may be overidden by specifying a 4-tuple of bytes containing (To,From,ID,Flags) The timeout is just to prevent a hang (arbitrarily set to 2 seconds)

sleep()
Enter sleep mode.

transmit()
Transmit a packet which is queued in the FIFO. This is a low level function for entering transmit mode and more. For generating and transmitting a packet of data use *send()* instead.

tx_power
The transmit power in dBm. Can be set to a value from 5 to 23 for high power devices (RFM95/96/97/98, high_power=True) or -1 to 14 for low power devices. Only integer power levels are actually set (i.e. 12.5 will result in a value of 12 dBm). The actual maximum setting for high_power=True is 20dBm but for values > 20 the PA_BOOST will be enabled resulting in an additional gain of 3dBm. The actual setting is reduced by 3dBm. The reported value will reflect the reduced setting.

CHAPTER 6

Indices and tables

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